

1 TO 4
CAN PLAY

EIGHTBALL DELUXE LIMITED EDITION

FOR
AMUSEMENT
ONLY

1 REPLAY FOR EACH SCORE OF 1,000,000 POINTS.

1 REPLAY FOR EACH SCORE OF 2,000,000 POINTS.

5 BALLS
PER
GAME

3 REPLAYS FOR BEATING HIGH SCORE TO DATE.
1 REPLAY FOR MATCHING LAST TWO SCORE
NUMBERS WITH MATCH NUMBERS.

5 BALLS
PER
GAME

M-1508-111-A

1 TO 4
CAN PLAY

EIGHTBALL DELUXE LIMITED EDITION

FOR
AMUSEMENT
ONLY

1 REPLAY FOR EACH SCORE OF 600,000 POINTS.

1 REPLAY FOR EACH SCORE OF 1,100,000 POINTS.

3 BALLS
PER
GAME

3 REPLAYS FOR BEATING HIGH SCORE TO DATE.
1 REPLAY FOR MATCHING LAST TWO SCORE
NUMBERS WITH MATCH NUMBERS.

3 BALLS
PER
GAME

M-1508-111-B

High game to date recommended levels (reset periodically):

3 balls: 1,300,000

5 balls: 2,200,000

**1 TO 4
CAN PLAY**

INSTRUCTIONS

**FOR
AMUSEMENT
ONLY**

- ★ 1st and 3rd players play solid balls 1 thru 7, 2nd and 4th players play striped balls 9 thru 15.
- ★ 8 Ball target lites when all solid or all striped balls are made.
- ★ Making 8 ball lites deluxe on playfield, advances and scores lit corner pocket value, and qualifies 8 ball super bonus value for next ball.
- ★ Making deluxe feature scores lit deluxe value and lites one letter on backglass. Completing deluxe in backglass awards 3 replays.
- ★ Making A-B lites top rollovers alternately to score 25,000 points. Making A-B-C-D advances corner pocket value and spots ball targets.
- ★ Outlanes lite for special with corner pocket special.
- ★ TILT PENALTY — Ball in play.

M-1508-111-E

**1 TO 4
CAN PLAY**

INSTRUCTIONS

**FOR
AMUSEMENT
ONLY**

- ★ 1st and 3rd players play solid balls 1 thru 7, 2nd and 4th players play striped balls 9 thru 15.
- ★ 8 Ball target lites when all solid or all striped balls are made.
- ★ Making 8 ball lites deluxe on playfield, advances and scores lit corner pocket value, and qualifies 8 ball super bonus value for next ball.
- ★ Making deluxe feature scores lit deluxe value and lites one letter on backglass. Completing deluxe in backglass awards 2 replays.
- ★ Making A-B lites top rollovers alternately to score 25,000 points. Making A-B-C-D advances corner pocket value and spots ball targets.
- ★ Outlanes lite for special with corner pocket special.
- ★ TILT PENALTY — Ball in play.

M-1508-111-E-1

**1 TO 4
CAN PLAY**

INSTRUCTIONS

**FOR
AMUSEMENT
ONLY**

- ★ 1st and 3rd players play solid balls 1 thru 7, 2nd and 4th players play striped balls 9 thru 15.
- ★ 8 Ball target lites when all solid or all striped balls are made.
- ★ Making 8 ball lites deluxe on playfield, advances and scores lit corner pocket value, and qualifies 8 ball super bonus value for next ball.
- ★ Making deluxe feature scores lit deluxe value and lites one letter on backglass. Completing deluxe in backglass awards 1 replay.
- ★ Making A-B lites top rollovers alternately to score 25,000 points. Making A-B-C-D advances corner pocket value and spots ball targets.
- ★ Outlanes lite for special with corner pocket special.
- ★ TILT PENALTY — Ball in play.

M-1508-111-E-2

**1 TO 4
CAN PLAY**

INSTRUCTIONS

**FOR
AMUSEMENT
ONLY**

- ★ 1st and 3rd players play solid balls 1 thru 7, 2nd and 4th players play striped balls 9 thru 15.
- ★ 8 Ball target lites when all solid or all striped balls are made.
- ★ Making 8 ball lites deluxe on playfield, advances and scores lit corner pocket value, and qualifies 8 ball super bonus value for next ball.
- ★ Making deluxe feature scores lit deluxe value and lites one letter on backglass. Completing deluxe in backglass awards extra ball.
- ★ Making A-B lites top rollovers alternately to score 25,000 points. Making A-B-C-D advances corner pocket value and spots ball targets.
- ★ Outlanes lite for special with corner pocket special.
- ★ Specials when lit score extra ball or 50,000 points.
- ★ TILT PENALTY — Ball in play.
- ★ **MAXIMUM — 1 extra ball** per ball in play.

M-1508-111-F

**1 TO 4
CAN PLAY**

INSTRUCTIONS

**FOR
AMUSEMENT
ONLY**

- ★ 1st and 3rd players play solid balls 1 thru 7, 2nd and 4th players play striped balls 9 thru 15.
- ★ 8 Ball target lites when all solid or all striped balls are made.
- ★ Making 8 ball lites deluxe on playfield, advances and scores lit corner pocket value, and qualifies 8 ball super bonus value for next ball.
- ★ Making deluxe feature scores lit deluxe value.
- ★ Making A-B lites top rollovers alternately to score 25,000 points.
Making A-B-C-D advances corner pocket value and spots ball targets.
- ★ Outlanes lite for special with corner pocket special.
- ★ Specials when lit score 50,000 points.
- ★ Extra ball when lit scores 25,000 points.
- ★ TILT PENALTY — Ball in play.

M-1508-111-G

**1 TO 4
CAN PLAY**

EIGHTBALL DELUXE LIMITED EDITION

**FOR
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ONLY**

ALL LIT SPECIALS SCORE 50,000 POINTS.

ALL LIT EXTRA BALLS SCORE 25,000 POINTS.

**5 BALLS
PER
GAME**

**5 BALLS
PER
GAME**

M-1508-111-G-1

**1 TO 4
CAN PLAY**

EIGHTBALL DELUXE LIMITED EDITION

**FOR
AMUSEMENT
ONLY**

ALL LIT SPECIALS SCORE 50,000 POINTS.

ALL LIT EXTRA BALLS SCORE 25,000 POINTS.

**3 BALLS
PER
GAME**

**3 BALLS
PER
GAME**

M-1508-111-G-2

Fonts used: News Gothic MT Std, News Gothic MT Std Condensed, Wingdings.

Cards status:

M-1508-111-A needed to double check.

M-1508-111-B needed to double check.

M-1508-111-E needed to double check.

M-1508-111-E-1 needed to double check.

M-1508-111-E-2 (M-051-0967-A032 is the same card) confirmed.

M-1508-111-F needed to double check.

M-1508-111-G needed to double check.

M-1508-111-G-1 (M-051-0967-A037 is the same card) confirmed.

M-1508-111-G-2 (M-051-0967-A036 is the same card) confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

www.inkochnito.nl