

- ★ EXTRA BALL is delivered when EXTRA BALL is lit and ball in play escapes through side channel in which COLLECT BONUS is lit.
- ★ EXTRA BALL lights when Blue Mushroom Bumper is hit after second 500 BONUS is lit.

1 Replay for each score of 3000 Points
1 Replay for each score of 3800 Points
1 Replay for each score of 4600 Points
1 Replay for each score of 5200 Points

Tilt disqualifies
ball in play from
further scoring

OP-1

- ★ EXTRA BALL is delivered when EXTRA BALL is lit and ball in play escapes through side channel in which COLLECT BONUS is lit.
- ★ EXTRA BALL lights when Blue Mushroom Bumper is hit after second 500 BONUS is lit.

1 Replay for each score of 3200 Points
1 Replay for each score of 4000 Points
1 Replay for each score of 4800 Points
1 Replay for each score of 5400 Points

Tilt disqualifies
ball in play from
further scoring

OP-1

**5 BALLEEN
25 CENTS**

NE-25 (S5)

**3 BALLEEN
25 CENTS**

NE-25 (S3)

5 BALLS

1 Play 10¢ (DEPOSIT 2 NICKELS OR 1 DIME)

3 Plays 25¢ (DEPOSIT QUARTER)

3 BALLS

1 Play 10¢ (DEPOSIT 2 NICKELS OR 1 DIME)

3 Plays 25¢ (DEPOSIT QUARTER)

Fonts used: News Gothic MT Std Condensed, News Gothic MT Std

Cards status:

OP-1 confirmed.

Score card confirmed.

Coin card confirmed.

Dutch coin card confirmed.

Tilt card confirmed (no repro done, text included on the instructions card).

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

www.inkochnito.nl