

1 TO 4
CAN PLAY

POWER PLAY

FOR
AMUSEMENT
ONLY

1 REPLAY FOR EACH SCORE OF 330,000 POINTS.

1 REPLAY FOR EACH SCORE OF 490,000 POINTS.

END OF GAME REPLAY AWARDS-PER PLAYER

**5 BALLS
PER
GAME**

3 REPLAYS FOR BEATING HIGH SCORE TO DATE.
1 REPLAY FOR MATCHING LAST TWO SCORE
NUMBERS WITH MATCH NUMBERS.

**5 BALLS
PER
GAME**

M-1508-70-AN

1 TO 4
CAN PLAY

POWER PLAY

FOR
AMUSEMENT
ONLY

1 REPLAY FOR EACH SCORE OF 250,000 POINTS.

1 REPLAY FOR EACH SCORE OF 420,000 POINTS.

END OF GAME REPLAY AWARDS-PER PLAYER

**3 BALLS
PER
GAME**

3 REPLAYS FOR BEATING HIGH SCORE TO DATE.
1 REPLAY FOR MATCHING LAST TWO SCORE
NUMBERS WITH MATCH NUMBERS.

**3 BALLS
PER
GAME**

M-1508-71-AO

**1 TO 4
CAN PLAY**

POWER PLAY

**FOR
AMUSEMENT
ONLY**

1 REPLAY FOR EACH SCORE OF 330,000 POINTS.

1 REPLAY FOR EACH SCORE OF 490,000 POINTS.

5 BALLS PER GAME

M-1508-70-G

**1 TO 4
CAN PLAY**

POWER PLAY

**FOR
AMUSEMENT
ONLY**

1 REPLAY FOR EACH SCORE OF 250,000 POINTS.

1 REPLAY FOR EACH SCORE OF 420,000 POINTS.

3 BALLS PER GAME

M-1508-70-H

**1 TO 4
CAN PLAY**

INSTRUCTIONS

**FOR
AMUSEMENT
ONLY**

- ★ BALL IN TOP HOLE SCORES LIT VALUE, 3 BONUS ADVANCES, THEN ADVANCES HOLE VALUE AND LITES SIDE ROLLOVER BUTTONS AS INDICATED TO ADVANCE BONUS.
- ★ WHEN TOP HOLE VALUE REACHES 15,000 BOTTOM OUT LANES LITE FOR SPECIAL.
- ★ **1 REPLAY** FOR BALL THRU OUT LANE WHEN LIT FOR SPECIAL.
- ★ KNOCKING ALL TARGETS DOWN ON EITHER SIDE SCORES 3,000 AND LIT TARGET VALUE, THEN ADVANCES TARGET VALUE.
- ★ **MAXIMUM — 1 EXTRA BALL** PER BALL IN PLAY.
- ★ TILT PENALTY — BALL IN PLAY.

M-1508-70-D

**1 TO 4
CAN PLAY**

INSTRUCTIONS

**FOR
AMUSEMENT
ONLY**

- ★ BALL IN TOP HOLE SCORES LIT VALUE, 3 BONUS ADVANCES, THEN ADVANCES HOLE VALUE AND LITES SIDE ROLLOVER BUTTONS AS INDICATED TO ADVANCE BONUS.
- ★ WHEN TOP HOLE VALUE REACHES 15,000 BOTTOM OUT LANES LITE FOR SPECIAL.
- ★ **1 EXTRA BALL** FOR BALL THRU OUT LANE WHEN LIT FOR SPECIAL.
- ★ KNOCKING ALL TARGETS DOWN ON EITHER SIDE SCORES 3,000 AND LIT TARGET VALUE, THEN ADVANCES TARGET VALUE.
- ★ **MAXIMUM — 1 EXTRA BALL** PER BALL IN PLAY.
- ★ TILT PENALTY — BALL IN PLAY.

M-1508-70-E

**1 TO 4
CAN PLAY**

INSTRUCTIONS

**FOR
AMUSEMENT
ONLY**

- ★ BALL IN TOP HOLE SCORES LIT VALUE, 3 BONUS ADVANCES, THEN ADVANCES HOLE VALUE AND LITES SIDE ROLLOVER BUTTONS AS INDICATED TO ADVANCE BONUS.
- ★ WHEN TOP HOLE VALUE REACHES 15,000 BOTTOM OUT LANES LITE FOR SPECIAL.
- ★ 50,000 POINTS FOR BALL THRU OUT LANE WHEN LIT FOR SPECIAL.
- ★ KNOCKING ALL TARGETS DOWN ON EITHER SIDE SCORES 3,000 AND LIT TARGET VALUE, THEN ADVANCES TARGET VALUE.
- ★ TILT PENALTY — BALL IN PLAY.

M-1508-70-F

Fonts used: Wingdings, News Gothic MT Std, News Gothic MT Std Condensed.

Cards status:

M1508-70-AN needed for double check.
M1508-70-AO confirmed.
M1508-70-D confirmed.
M1508-70-E needed for double check.
M1508-70-F needed for double check.
M1508-70-G confirmed.
M1508-70-H confirmed.

Recommended "High Score to Date" levels:
(reset periodically)
3 ball 500,000 points
5 ball 570,000 points

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,
Peter
www.inkochnito.nl