

## KINGS & QUEENS

HITTING ROLLOVERS INCREASES SCORE OF CORRESPONDING HOLES.  
HOLES LIGHT INTERMITTENTLY AFTER EACH HOLE SEQUENCE IS COMPLETED.

HITTING FOUR CLUBS LIGHTS TOP CENTER ROLLOVER OCCASIONALLY FOR SPECIAL.

SPECIAL WHEN LIT HOLE OR SPECIAL WHEN LIT ROLLOVERS SCORES 1 REPLAY.

ROLLOVERS SCORE 5 POINTS.

MATCHING LAST NUMBER IN POINT SCORE TO LIGHTED NUMBER THAT APPEARS ON BACK GLASS WHEN GAME IS OVER AWARDS 1 REPLAY.



215

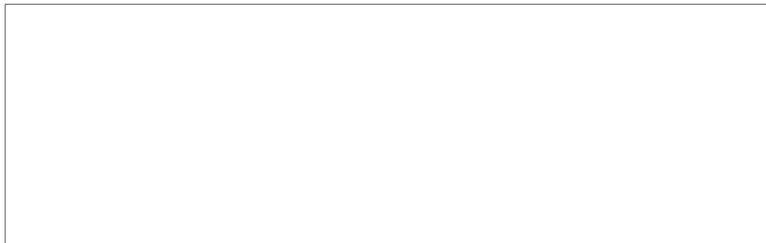
## KINGS & QUEENS

HITTING ROLLOVERS INCREASES SCORE OF CORRESPONDING HOLES.  
HOLES LIGHT INTERMITTENTLY AFTER EACH HOLE SEQUENCE IS COMPLETED.

HITTING FOUR CLUBS LIGHTS TOP CENTER ROLLOVER OCCASIONALLY FOR SPECIAL.

SPECIAL WHEN LIT HOLE OR SPECIAL WHEN LIT ROLLOVERS SCORES 1 REPLAY.

ROLLOVERS SCORE 5 POINTS.



215

SCORE CARDS ARE LISTED FROM LIBERAL TO CONSERVATIVE  
CARDS MARKED \* ARE RECOMMENDED.

### 3 BALL PLAY

A-9353 (500, 700, 800, 900)  
A-9353 (500, 700, 900, 1000)  
A-9147 (600, 700, 800, 900)  
A-9147 (600, 700, 900, 1000)  
\* A-8936 (600, 800, 1000, 1200)  
A-8936 (600, 900, 1100, 1300)  
A-6747 (700, 900, 1100, 1300)  
A-6747 (800, 1000, 1200, 1400)  
A-8907 (800, 1100, 1200, 1400)  
A-8907 (800, 1100, 1300, 1500)  
A-8908 (900, 1100, 1300, 1500)  
A-8908 (900, 1200, 1400, 1600)

### 5 BALL PLAY

A-8908 (900, 1100, 1300, 1500)  
A-8908 (900, 1200, 1400, 1600)  
A-6373 (1100, 1200, 1300, 1400)  
A-8909 (1000, 1200, 1400, 1600)  
\* A-8909 (1000, 1300, 1400, 1500)  
A-6373 (1100, 1300, 1400, 1500)  
A-6374 (1200, 1300, 1400, 1500)  
A-6374 (1200, 1400, 1500, 1600)  
A-6375 (1300, 1400, 1500, 1600)  
A-6375 (1300, 1500, 1600, 1700)

### ADJUSTMENT PLUG LOCATIONS.

INSIDE LIGHTBOX — HIGH SCORE & BUMPER CONTROL ADJ.

BOTTOM PANEL — MATCH & EXTRA CHUTE ADJ.

UNDER PLAYBOARD — 3 OR 5 BALL ADJ.

TOP OF PLAYBOARD — POST ADJ.

A-8911-1

215

### RUBBER RING CHART

NO. REQ'D	PART NO.	SIZE
27	#1	3/8"
4	#2	3/4"
4	#10	1"
2	#11	1 1/2"
2	#12	2"
2	#18	3 1/2"

215

A-8918

### **ADJUST HOLE KICKER**

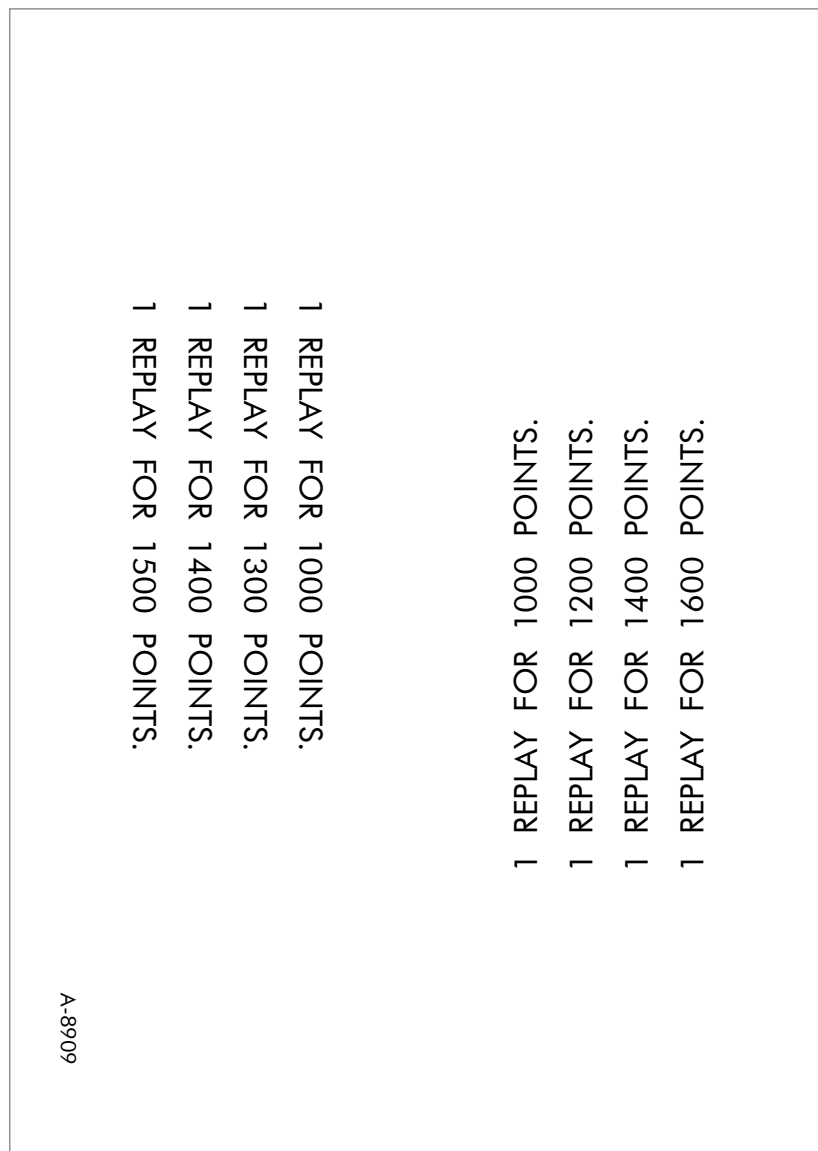
KEEPING HOLE KICKERS WORKING CORRECTLY IS IMPORTANT TO OBTAIN FULL PLAYER ENJOYMENT OF THIS GAME.

BALL SHOULD KICK FROM HOLE TO HOLE AND JACK HOLE TO RIGHT HAND FLIPPER.

HOLE KICKERS CAN BE ADJUSTED BY LIFTING CAM AND BENDING IT SLIGHTLY TO GUIDE BALL IN PROPER DIRECTION.

1 REPLAY FOR 600 POINTS.  
1 REPLAY FOR 900 POINTS.  
1 REPLAY FOR 1100 POINTS.  
1 REPLAY FOR 1300 POINTS.

1 REPLAY FOR 600 POINTS.  
1 REPLAY FOR 800 POINTS.  
1 REPLAY FOR 1000 POINTS.  
1 REPLAY FOR 1200 POINTS.



Used fonts: Futura Md BT, Futura Bk BT

**Cards status:**

First instruction card confirmed.

Second instruction card confirmed.

The card numbers are unknown at this time.

A-9632-1 index card confirmed.

A-8936 score card confirmed.

A-8909 score card confirmed.

A-8918 rubber ring chart confirmed.

A-9355 adjust hole kicker card confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)