INSTRUCTIONS

- 2x multiball if all colored targets of a basis and afterwards the basis gets hit.
- 3x multiball if both balls in 2x multiball game get locked.
- 3x ionen canon, if green shield is lit in multiball game and ramp gets hit.
- Laser kickback if ball runs through ramp and ball return lane.
- Hold bonus and extra ball after hitting the bases multiple times.
- Lit target counts 100,000 points!
- Hitting the ramp multiplies all game points with 2, 3, 4 or 5
- Ball lanes (WAR) rises the bonus multiplier (2 to 5)

Have fun fighting with DATA EAST’s „LASER WAR“!