

## DOCTOR WHO

**Ball Start:** Use flippers to select a Doctor's area (1-7), then shoot the ball. Area selected will have increased scoring potential.

**Transmat:** Lite extra Doctor's by building the Transmat Power (jet bumpers), then hit the flashing "Activate Transmat" target.

**Multiball:** Earn locks by center target of Time Expander, lock 2 balls, then restore Earth time to factor 0 by lighting all 15 control panel lamps. Then, shoot ball into any door.

**Jackpot:** During Multiball, time warp Daleks by going into each door. When Davros Super Jackpot appears, de-activate force field by 5 targets, then time warp him.

**Playfield Multiplier:** Build it from looping cliffhanger (top) ramp, it multiplies ALL scores.

**Unlimited Million:** After playfield multiplier 4X.

**Sonic Boom:** After 10 cliffhanger loops, spell W-H-O for 10 Million each.

**Repair Millions:** Complete R-E-P-A-I-R within time and any REPAIR target is also worth 1 Million.

**Lighting Extra Ball:** Complete W-H-O sequence a set amount of times (see status report).

**Video Mode:** Relit by ESCAPE. Use 1 flipper to jump over small obstacles, 2 flippers for large obstacles.

**Special:** Complete E-S-C-A-P-E until "S" lamp is ON.

16-20006-1

Font used: Helvetica

### Cards status:

16-20006-1 confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,  
Peter

[www.inkochnito.nl](http://www.inkochnito.nl)