

The ADDAMS FAMILY

OBJECT: Explore the strange rooms in the Addams Family mansion and open the secret bookcase to steal their treasure.

MULTI-BALL: Spell G-R-E-E-D to open the bookcase that leads to the VAULT. LOCK (3) balls by shooting at the flashing LOCK lamps or shooting into the VAULT.

JACKPOT: While in MULTI-BALL shoot at the jackpot arrow (Train Wreck). Jackpot score = 10 million plus 1 million for each bookcase hit while in multiball.

SUPER JACKPOT: Shoot the LEFT SIDE RAMP while in MULTI- BALL. SUPER JACKPOT = 2X or 3X JACKPOT value. After JACKPOT is awarded shoot ball into open bookcase to restart JACKPOT.

MANSION AWARDS: The Currently lit Mansion award window is CHANGED by the jet bumpers.

COLLECT the current award by shooting into the electric chair when the yellow lamp on the chair is lit. RE-LITE the yellow lamp by passing through the right flipper lane.

SWAMP: Any ball falling into the SWAMP collects the current GRAVEYARD VALUE from the jet bumpers. Shooting the ball into the SWAMP from the LEFT MINI-FLIPPER awards 5 times the GRAVEYARD VALUE.

SKILL-SHOT: From the plunger shoot the ball to THINGS Eject Hole.

HINT: BEWARE of THE POWER of THE ADDAMS FAMILY!!

16-20017-1A

The ADDAMS FAMILY SPECIAL COLLECTORS EDITION

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MULTI-BALL: Spell G-R-E-E-D to open the bookcase that leads to the VAULT. LOCK (3) balls by shooting at the flashing LOCK lamps or shooting into the VAULT.

JACKPOT: While in MULTI-BALL shoot at the jackpot arrow (Train Wreck). Jackpot score = 10 million plus 1 million for each bookcase hit, or ramp shot while in multiball.

SUPER JACKPOT: Shoot the LEFT SIDE RAMP while in MULTI- BALL. SUPER JACKPOT = 2X or 3X JACKPOT value. After JACKPOT is awarded shoot ball into open bookcase to restart JACKPOT.

MANSION AWARDS: The Currently lit Mansion award window is CHANGED by the jet bumpers.

COLLECT the current award by shooting into the electric chair, or swamp kickout when the yellow lamp on the chair is lit. RE-LITE the yellow lamp by shooting either ramp.

COUSIN IT'S HIDEOUT: Cousin It has hidden valuable treasures randomly in the mansion rooms. Exploring the rooms awards these treasures.

SKILL-SHOT: From the plunger shoot the ball to THINGS Eject Hole.

HINT: BEWARE of THE POWER of THE ADDAMS FAMILY!!

16-50038-1

The ADDAMS FAMILY

OBJECT: Explore the strange rooms in the Addams Family mansion and open the secret bookcase to steal their treasure.

MULTI-BALL: Spell G-R-E-E-D to open the bookcase that leads to the VAULT. LOCK (3) balls by shooting at the flashing LOCK lamps or shooting into the VAULT.

JACKPOT: While in MULTI-BALL shoot at the jackpot arrow (Train Wreck). Jackpot score = 10 million plus 1 million for each bookcase hit, or ramp shot while in multiball.

SUPER JACKPOT: Shoot the LEFT SIDE RAMP while in MULTI- BALL. SUPER JACKPOT = 2X or 3X JACKPOT value. After JACKPOT is awarded shoot ball into open bookcase to restart JACKPOT.

MANSION AWARDS: The Currently lit Mansion award window is CHANGED by the jet bumpers. COLLECT the current award by shooting into the electric chair, or swamp kickout when the yellow lamp on the chair is lit. RE-LITE the yellow lamp by shooting either ramp.

SWAMP: Any ball falling into the SWAMP collects the current GRAVEYARD VALUE from the jet bumpers. Shooting the ball into the SWAMP from the LEFT MINI-FLIPPER awards 5 times the GRAVEYARD VALUE.

SKILL-SHOT: From the plunger shoot the ball to THINGS Eject Hole.

HINT: BEWARE of THE POWER of THE ADDAMS FAMILY!!

16-20017-1-FR

The ADDAMS FAMILY

OBJET: Explorez les Chambres du Manoir de la Famille ADDAMS et ouvrez la Bibliothèque secrète pour dérober son Trésor.

MULTIBILLE: Faites le mot **G-R-E-E-D** pour ouvrir la Bibliothèque qui mène au **Caveau (VAULT)**. Bloquez 2 Billes en les envoyant dans les “**LOCK**” clignotants, les lumières vertes ou dans le **Caveau** puis envoyez la 3ème dans le **Caveau** ou le **Siège Electrique**.

JACKPOT: En Multibille, envoyez la bille dans le couloir de la **flèche Jackpot (Train déraillé)**. Le **Jackpot** donne **1 Million**, plus 1 Million pour chaque tir dans la Bibliothèque ou passage sur la rampe pendant le jeu en multibille.

SUPER JACKPOT: En multibille, passez sur la Rampe Gauche. Le **Super Jackpot** vous donne la

valeur du **Jackpot X2 ou X3**. Apres avoir gagné le Jackpot, envoyez une bille dans la Bibliothèque pour recommencer.

GAINS MANOIR: La fenêtre allumée du Manoir change par les **Bumpers**. Pour gagner la valeur de la fenêtre allumée, envoyez la bille dans le **Siège Electrique** ou dans le renvoi du **Marécage** quand la lumière jaune de Siège est allumée. Pour ré-allumer la lampe jaune passez sur une des deux Rampes.

MARECAGE: Chaque bille qui tombe dans le **Marécage** marque la valeur de **Cimetière**. Si vous envoyez la bille dans le Marécage par le biais du **Mini Flipper Gauche**, Vous gagnez **5 fois** la Valeur **Cimetière**.

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Cards status:

16-20017-1A confirmed.

16-50038-1 confirmed.

16-20017-1-FR in English confirmed.

16-20017-1-FR in French confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,
Peter
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