

1 PLAY
25¢

PRESS
BUTTON
TO START
GAME
WHEN CREDIT
LAMP IS LIT



GAME SELECTION/SCORING

Five different games are available. Select game
by pressing button at right of coin door.

1. **REGULATION.** Scoring is same as bowling.
2. **GOLD STRIKE.** Scoring is like regulation, with a bonus shot in each frame that a strike or spare occurs. Bonus scores the value shown in Gold Bags.
3. **SUPER STRIKE.** 90 for Strike, and player gets 1 frame of FLASH game for Extra Points. 60 for Spare. "Blown frame" scores total downed pins.
4. **STRIKE 90.** 90 for Strike, and player continues as long as Strikes continue. 60 for Spare. "Blown frame" scores total downed pins.
5. **FLASH.** Player scores Higher value of flashing lights for Strike. Spare scores Lower value of flashing lights. "Blown frame" scores total downed pins.

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GAME



16-1920-1

1 PLAY
50¢

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16-1920-1

**FREE
PLAY**

**PRESS
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**WHEN CREDIT
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16-1920-1

Williams Goldmine card size 458x122mm
Paper format A2 horizontal (landscape), (actual used format 550x400mm)

Font used: Helvetica, Times New Roman.

Cards status:

16-1920-1 confirmed in 25 cents.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,
Peter
www.inkochnito.nl