

Insert Coins for Credit
Press 1- or 2-Player Start
Once for Standard Play; Twice for Extended Play

5 Energy Units (E.U.) per Energy Center.
Shoot Lightning Bolts to protect Energy Center.
Caution, Flashing Bolt can destroy Energy Center.

Press Z-Bomb (Z.B.) to destroy all Bolts.

Playfield display shows bonus features:
Spell Words or hit Bolts for bonus
points, Z-Bombs, or Energy Units.

Reflex Wave: Shoot lit Bolts quickly
for higher score.

509-1

1 CREDIT – 25 ¢

1 Credit/Player
3 Energy Centers

2 Credits/Player
6 Energy Centers

Additional Energy Center
and Z-Bomb

Every 400,000 Points

509-2

Fonts used: Helvetica

Cards status:

Card 509-1 is confirmed.

Card 509-2 is confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,
Peter

www.inkochnito.nl