

INSTRUCTIONS

- Shoot the Moon by advancing Rocket from firing position to the Moon.
- Rocket advances each time 1-5 bumpers are made in rotation. Top rollovers spot corresponding bumpers.
- Rocket advances by ball thru side channels and bottom side channels when lit.
- Channels lite for replays when Moon has been lit by advancing Rocket.

THIS GAME FOR AMUSEMENT ONLY

NO MINORS PERMITTED TO PLAY

WAYS TO SCORE

2,300,000 or over.....	1 Replay
2,500,000 or over.....	2 Replays
3,000,000 or over.....	3 Replays
3,200,000 or over.....	4 Replays
3,500,000 or over.....	5 Replays
..... or over.....	6 Replays
..... or over.....	7 Replays

- 1 Replay for Shooting the Moon
- 1 Replay for Ball thru either Side Channel when lit
- 1 Replay for Ball thru Bottom Channel when lit

SCORE VOID IF TILTED

Fonts used: Futura Md BT, Rockwell.

The score card is 7,7cm by 10,7cm (3 x 4.25 inches) and the instruction card is 11,5cm by 6cm (2.375 x 4.5 inches).
The diagonal starts 2 cm up the left side to 6,5 cm from the top right corner.
Thanks to Chris Hughes for the info.

Cards status:

Instruction card confirmed.

Score card confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

www.inkochnito.nl