

1 PLAY  
50¢  
PRESS  
BUTTON  
TO START  
GAME  
WHEN CREDIT  
LAMP IS LIT  
↓

**GAME SELECTION/SCORING**  
Press button at right of coin door to select game.

1. **REGULATION.** Scoring is same as bowling.  
2. **STRIKE MASTER.** Scores as follows:

<u>FRAME</u>	<u>STRIKE</u>	<u>SPARE</u>	<u>BLOW</u>
1 & 2	4000	1500	Pin Count
3 & 4	6000	2500	Pin Count
5, 6 & 7	8000	4500	Pin Count
8, 9 & 10	10,000	6500	Pin Count

3. **TRIPLE STRIKE.** Player has 3 shots per frame. Strike in any shot scores 300. Spare in 2 shots scores 200. Spare is 3 shots scores 100. Blow scores pin count.  
4. **STRIKE 90.** Score 90 for Strike, and player continues as long as Strikes continue. Score 60 for Spare. Blow scores pin count.  
5. **FLASH.** Player scores Higher value of flashing lights for Strike Spare scores Lower value of flashing lights. Blow scores pin count.

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1 PLAY  
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**FREE  
PLAY**

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16-10002-1

**PRESS  
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SELECT  
GAME**



Williams StrikeMaster card size 394x119mm  
Paper format A3 horizontal (landscape).

Font used: Helvetica, Times New Roman, HelveticaNeueLT Std Blk Cn.

**Cards status:**  
16-10002-1 confirmed in both 25 and 50 cents.  
If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,  
Peter  
[www.inkochnito.nl](http://www.inkochnito.nl)