

THE MACHINE BUILDING & OPERATION INSTRUCTIONS

HEAD OBJECTIVES

FIRST FACE: Shoot ball up Shuttle Ramp, lock in her mouth & activate **VOCAL CIRCUITS**.

SECOND FACE: Shoot two balls up Shuttle Ramp, lock in her eyes to activate **OPTICAL CIRCUITS** & start Multiball.

THIRD FACE: During Multiball two balls up Shuttle Ramp activate **MACHINE** & starts metamorphosis **TO HUMAN**.

FOURTH FACE: During Multiball two balls up Shuttle Ramp gives her life & spins **BIG WHEEL** for millions of points or lights **1 BILLION** shot. **1 BILLION** is collected up Heart Ramp when 1 Billion is Lit.

BODY FUNCTIONS

FAR LEFT SHOT: Spins Small Wheel for scores, lite Extra Ball, Extra Ball or Lite Jackpot. **JACKPOT** collected when shot is Lit. During Multiball it's a Power Charge worth 100K to 1 Million points.

LEFT LOOP: Builds up lights to reach Lite Extra Ball.

HEART RAMP: 3 consecutive shots activate unlimited million.

RIGHT LOOP: Builds up lights to reach Lite Jackpot.

BOTTOM LANE CHANGE: Collects Extra Ball when Lit.

BONUS MULTIPLIER: Complete 3 stand up targets or go backwards through right loop.

PIN●BOT

PINBOT miniplayfield reached by Shuttle Ramp scores progressively higher & lites Extra Ball.

16-50002-1

Cards status:

16-50002-1 confirmed.

16-50002-1-GER confirmed (same text)

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,
Peter

www.inkochnito.nl