**Skill Shot**
Hit Drop Target when center Gargoyle is lit. Score 1 Million and Advance Right Alleyway.

**Video Mode**
Shoot "Werewolves" using Flipper Buttons. Left button shoots left, right button shoots right.

**Castle Multiball & Jackpot**
Light all five windows, then lock three balls in "Castle". During Multiball Make Jackpot shot with one ball re-locked for "Jackpot", with two balls re-locked for Double "Jackpot".

**Coffin Multiball & Jackpot**

**"Mist" Multiball**
Left Ramp shots light left "Tunnel". Shoot "Tunnel" to release "Mist". Free Ball from "Mist" by hitting it. All ramps & tunnels score 10 Million.

**Multi - Multiball**
If two Multiball features are in play, all Jackpots are 2X; three Multiball Features - 3X.

**Dungeon Special or Extra Ball**
"Dungeons" shots start "Rat" mode and lights outlines for Special or Extra Ball.

**Extra Ball**
Make required left ramp shots.

---

**Design:** Barry Oursler

**Art:** Mark Sprenger

**Music/Sound:** Paul Heitsch

**Animation:** Scott Slomiany

**Software:** Bill Pfeutzenreuter

April 1993  
Production: 6,801