

1 TO 4  
CAN PLAY

## INSTRUCTIONS

FOR  
AMUSEMENT  
ONLY

- ★ INSERT COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR NEXT PLAYER.
- ★ 1 EXTRA BALL FOR KNOCKING ALL TARGETS DOWN.
- ★ 1 REPLAY FOR EACH ADDITIONAL TIME TARGETS ARE KNOCKED DOWN.
- ★ TWO SAUCERS AND TWO BOTTOM OUTLANES SCORE WHEEL VALUE.
- ★ SPINNERS SCORE 1000 POINTS WHEN LIT.
- ★ BOTTOM BUMPER LITES TO SCORE 1000 POINTS WHEN SPINNERS ARE LIT.
- ★ TILT PENALTY — BALL IN PLAY.
- ★ MAXIMUM — 1 EXTRA BALL PER BALL IN PLAY.

M-1508-54-E

1 TO 4  
CAN PLAY

## FREEDOM

FOR  
AMUSEMENT  
ONLY

1 REPLAY FOR EACH SCORE OF 95,000 POINTS.

1 REPLAY FOR EACH SCORE OF 131,000 POINTS.

### 5 BALLS PER GAME

M-1508-54-AO

1 TO 4  
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# FREEDOM

FOR  
AMUSEMENT  
ONLY

1 REPLAY FOR EACH SCORE OF 80,000 POINTS.

1 REPLAY FOR EACH SCORE OF 120,000 POINTS.

## 3 BALLS PER GAME

M-1508-54-AP

**Cards status:**

M1508-54-AO confirmed.

M1508-54-AP needed for double check.

M1508-54-E confirmed.

Card #54 is used in the prototype version.

Card #58 is used in the EM version.

Card #64 is used in the SS version.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun.

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