


JURASSIC PARK



TRI-BALL - Collect all dinosaurs to light T-REX or multiple Raptor pit shot for Tri-Ball action.

DUAL JACKPOTS - Collect both Jackpots to light CHAOS.

CHAOS - Complete CHAOS letters to double CHAOS letter value. CHAOS lights T-REX for 50 million. Scoring T-REX lights dual **SUPER JACKPOTS** for 100 million times balls still in play.

COMPUTER ROOM - Shoot the center scoop for Computer Room features. Complete all 11 features for System Failure. System failure scores 1million points a switch for 45 seconds. The Power Shed relights the computer room.

HINT - SMART MISSILE - Press the button on top of the laser gun to launch the Smart Missile. The Smart Missile will score all flashing features when used. **IMPORTANT:** Only one Smart Missile per game.

DATA EAST
June 1993
9008 units

Designers: Joe Kaminkow
John Borg
Ed Cebula



Art: Markus Rothkranz

Sound: Brian Schmidt