

SINBAD

INSTRUCTIONS

ONE, TWO, THREE OR FOUR PLAYERS—3 BALLS PER PLAYER

**INSERT COIN AND/OR PRESS CREDIT BUTTON TO RESET MACHINE.
REPEAT FOR ADDITIONAL PLAYERS.**

**DROP TARGETS SCORE 3000 POINTS, LIGHTS CORRESPONDING ROLLOVERS
AND TARGETS AND INCREASES BONUS VALUE.**

**HITTING WHITE DROP TARGET LIGHTS 2 X BONUS, HITTING WHITE AND
YELLOW DROP TARGETS LIGHTS 3 X BONUS VALUE, HITTING WHITE,
YELLOW AND PURPLE DROP TARGETS LIGHTS 4 X BONUS VALUE.
COMPLETING ALL DROP TARGETS LIGHTS 5 X BONUS, RESETS ALL
DROP TARGETS AND SCORES BONUS AS INDICATED.**

**SWINGING TARGET AND ROLLOVER BUTTONS SCORE 100 POINTS AND
ADD ADVANCE. 5 ADVANCES ADDS ONE BONUS AND 1000 POINTS.**

BONUS IS SCORED AND FEATURES RESET AFTER EACH BALL IN PLAY.

A TILT DOES NOT DISQUALIFY A PLAYER.

**MATCHING LAST TWO NUMBERS IN SCORE TO NUMBER THAT APPEARS
ON BACK GLASS AFTER GAME IS OVER SCORES ONE REPLAY.**