**SKILL SHOT** - Plunge lightly to feed FLYNN'S ARCADE or hold the left flipper button and plunge hard to make the right ramp from the upper left flipper.

**RECOGNIZER** - Shoot the central 3-bank target until it lowers to reveal the spinning Disc Multiball. Then shoot the Disc shots for jackpots.

**DISC MULTIBALL** - Shoot the spinning Disc to begin Disc Multiball, then shoot the Disc shots.

**TRON** - Knock down all drop targets to light the timed Double Scoring, Bumper, and Spinner features to increase your scores.

**LIGHT CYCLE MULTIBALL** - Shoot the Light Cycle shots to qualify Light Cycle Multiball, then shoot the Video Game shot to begin.

**QUORRA MULTIBALL** - Make a number of shots to the left inner (spinner) loop to qualify, then shoot the Video Game shot to begin.

**Z-U-S-E** - Complete the targets to begin the timed Zuse Fast Scoring where all the switches score big.

**C-L-U HURRYUP** - Complete the C-L-U return lane lights to qualify C-L-U, then shoot the Video Game shot to start C-L-U feature.

**GEM HURRYUP** - Make a number of shots to the right inner loop to begin, then shoot the loop for awards.

**FLYNN'S ARCADE** - Shoot the Video Game shot for a mystery award.

**SEA OF SIMULATION** - Complete each of the first 9 central feature lamps (BLINKING or ON) to begin, then work each of the feature shots for bigger & bigger scores.

**PORTAL MULTIBALL** - Complete each of the first 9 central feature lamps (ON) with skillful play during all of the other features to qualify.

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**FREE PLAY**

**TRON LEGACY**

**LIMITED EDITION PINBALL**