

Hit Rollovers 1 to 5 to light Out Hole and Special Rollovers. When lit, Special Rollovers score 1 Replay. Hit A-B-C-D Targets to advance one Rocket and score 200 points. 1 Replay for advancing 1 Rocket to Moon. 2 Replays for advancing 2 Rockets to Moon. 3 Replays for advancing 3 Rockets to Moon. Matching last number in Point Score to number that lights on backglass at end of game scores 1 Replay.



MS-1

Hit Rollovers 1 to 5 to light Out Hole and Special Rollovers. When lit, Special Rollovers score 1 Replay. Hit A-B-C-D Targets to advance one Rocket and score 200 points. 1 Replay for advancing 1 Rocket to Moon. 2 Replays for advancing 2 Rockets to Moon. 3 Replays for advancing 3 Rockets to Moon.



MS-2

MS-12-13

1 REPLAY FOR 1200 POINTS
1 REPLAY FOR 1300 POINTS
1 REPLAY FOR 1400 POINTS
1 REPLAY FOR 1500 POINTS

1 REPLAY FOR 1200 POINTS
1 REPLAY FOR 1400 POINTS
1 REPLAY FOR 1500 POINTS
1 REPLAY FOR 1600 POINTS

MS-12-14

Fonts used: News Gothic MT Std Condensed, Alternate Gothic No.2
Card size: 140x96mm

Cards status:

MS-1 instruction card confirmed.

MS-2 instruction card confirmed.

MS-12-13 / MS-12-14 score card confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,
Peter

www.inkochnito.nl

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