LECTRONAMO SELF TEST DISPLAY NUMBERS

**SWITCH IDENTIFICATION**

NOTE: FLIPPER BUTTON CABINET SWITCHES DO NOT  
APPEAR ON TEST

**SWITCH SWITCH  
 NO. SWITCH LOCATION NO. SWITCH LOCATION**

01 . . . . RIGHT OUTLANE 21 . . . . #3 TARGET (5-BANK)

02 . . . . RIGHT RETURN LANE 22 . . . . #2 TARGET (3-BANK)

03 . . . . LEFT OUTLANE 23 . . . .

04 . . . . LEFT RETURN LANE 24 . . . . KICKER

05 . . . . #1 TARGET (5-BANK) 25 . . . . 1000 ADVANCE BONUS

06 . . . . CREDIT BUTTON 26 . . . .

07 . . . . TILT 27 . . . .

08 . . . . OUTHOLE 28 . . . .

09 . . . . COIN #3 (RIGHT) 29 . . . . #4 TARGET (5-BANK)

10 . . . . COIN #1 (CENTER) 30 . . . . #1 TARGET (3-BANK)

11 . . . . COIN #2 (LEFT) 31 . . . .

12 . . . . TARGET (STANDUP) 32 . . . .

13 . . . . #2 TARGET (5-BANK) 33 . . . . CENTER THUMPER

14 . . . . #3 TARGET (3-BANK) 34 . . . . RIGHT THUMPER

15 . . . . SPIN TARGET 35 . . . . LEFT THUMPER

16 . . . . SLAM (3) 36 . . . .

17 . . . . ROLLOVER BUTTON 37 . . . . #5 TARGET (5-BANK)

18 . . . . 300 ADVANCE BONUS (3) 38 . . . . RIGHT SLINGSHOT

19 . . . . 10 POINTS (3) 39 . . . . LEFT SLINGSHOT

20 . . . . 40 . . . . SAUCER

**SOLENOID IDENTIFICATION**

**SOLENOID NO. SOLENOID LOCATION**

07. . . . . . . . . . . LEFT THUMPER

08 . . . . . . . . . . . RIGHT THUMPER

09 . . . . . . . . . . . CENTER THUMPER

10 . . . . . . . . . . . OUTHOLE

11 . . . . . . . . . . . RIGHT SLINGSHOT

12 . . . . . . . . . . . KICKER

13 . . . . . . . . . . . 3 BANK DROP TARGET

14 . . . . . . . . . . . SAUCER

15 . . . . . . . . . . . 5 BANK DROP TARGET

16 . . . . . . . . . . . LEFT SLINGSHOT

17 . . . . . . . . . . . KNOCKER

18 . . . . . . . . . . . FLIPPERS

19 . . . . . . . . . . . COIN LOCKOUT

**SELF TEST**

**NO. IN MATCH /**

**BALL-IN-PLAY**

**NO. DESCRIPTION WINDOW**

1 . . . . FEATURE LAMPS

2 . . . . DISPLAYS

3 . . . . SOLENOIDS

4 . . . . SWITCHES

5 . . . . 1ST HIGH SCORE LEVEL 1

6 . . . . 2ND HIGH SCORE LEVEL 2

7 . . . . 3RD HIGH SCORE LEVEL 3

8 . . . . HIGH GAME TO DATE 4

9 . . . . CURRENT CREDITS 5

10 . . . . TOTAL PLAYS 6

11 . . . . TOTAL REPLAYS 7

12 . . . . TOTAL “HIGH SCORE TO DATE” BEAT 8

13 . . . . COINS THRU COIN CHUTE #1 (RT) 9

14 . . . . COINS THRU COIN CHUTE #2 (CEN) 10

15 . . . . COINS THRU COIN CHUTE #3 (LT) 11

12C-224

**LECTRONAMO**

**SELF TEST DISPLAY NUMBERS**

**SOLENOID IDENTIFICATION**

**SOLENOID NO. SOLENOID LOCATION**

07 …………………… LEFT THUMPER

08 …………………… RIGHT THUMPER

09 …………………… CENTER THUMPER

10 …………………… OUTHOLE

11 …………………… RIGHT SLINGSHOT

12 …………………… KICKER

13 …………………… 3-BANK DROP TARGET

14 …………………… SAUCER

15 …………………… 5-BANK DROP TARGET

16 …………………… LEFT SLINGSHOT

17 …………………… KNOCKER

18 …………………… FLIPPERS

19 …………………… COIN LOCKOUT

**SWITCH IDENTIFICATION**

NOTE: FLIPPER BUTTON CABINET SWITCHES DO NOT APPEAR ON TEST

**SWITCH SWITCH**

**NO. SWITCH LOCATION NO. SWITCH LOCATION**

01 …… RIGHT OUTLANE 21 …… #3 TARGET (5-BANK)

02 …… RIGHT RETURN LANE 22 …… #2 TARGET (3-BANK)

03 …… LEFT OUTLANE 23 ……

04 …… LEFT RETURN LANE 24 …… KICKER

05 …… #1 TARGET (5-BANK) 25 …… 1000 ADVANCE BONUS

06 …… CREDIT BUTTON 26 ……

07 …… TILT 27 ……

08 …… OUTHOLE 28 ……

09 …… COIN #3 (RIGHT) 29 …… #4 TARGET (5-BANK)

10 …… COIN #1 (CENTER) 30 …… #3 TARGET (3-BANK)

11 …… COIN #2 (LEFT) 31 ……

12 …… TARGET (STANDUP) 32 ……

13 …… #2 TARGET (5-BANK) 33 …… CENTER THUMPER

14 …… #3 TARGET (3-BANK) 34 …… RIGHT THUMPER

15 …… SPIN TARGET 35 …… LEFT THUMPER

16 …… SLAM TILT (3) 36 ……

17 …… ROLLOVER BUTTON 37 …… #5 TARGET (5-BANK)

18 …… 300 ADVANCE BONUS (3) 38 …… RIGHT SLINGSHOT

19 …… 10 POINTS (3) 39 …… LEFT SLINGSHOT

20 …… 40 …… SAUCER

12C-225

Font used: Helvetica, HelveticaNeueLT Std Med, HelveticaNeueLT Std Cn, Futura Std ExtraBold, Century Schoolbook

12C-224 Self Test card confirmed, but card number needed to verify.

12C-225 Self Test card needed to verify.

If you have any more information about this card, please send me an image.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

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