



# HOW TO ROCK THIS GAME

**SNAKE:** Shoot and Complete S-N-A-K-E to start Snake Multiball.

**ELECTRIC CHAIR MULTIBALL:** Charge up the Electric Chair to give Sparky a good charge and start Electric Chair Multiball.

**GRAVE MARKER:** Shoot the three drop targets to access the Grave Marker and start Grave Marker Multiball.

**COFFIN MULTIBALL:** Shoot the hammer to light locks then fill the coffin for Coffin Multiball.

**LADY JUSTICE:** Spell Metallica by shooting ramps to start Lady Justice. During Lady Justice, alternate left and right shots for big points.

**72 SEASONS:** Shoot the four pick targets to start 72 switch countdown. After 72 switches are made, 72 Seasons target feature begins.

**BLACKENED MULTIBALL:** Collect all band members from the four main Multiballs to light Blackened Multiball.

**HARDWIRED:** Completing the five Hardwired shots on the playfield will light the Hardwired Hurry-Up feature.

**FUEL AND 2X SCORING:** Spell FUEL with Fuel Target target to light 2x scoring, and increase the fuel gauge. Fill up the Fuel gauge to start Fuel fast-scoring.

**CRANK IT UP:** Collect Throw Switches, Grave Markers, Coffins, and Snakes to light Crank it Up at the Mystery Scoop.

**MYSTERY:** Collect the top and bottom lanes to light or level-up Mystery, with the level indicated by the color of the Mystery insert and skull lights.

**EXTRA BALL:** Bash the hammer enough times, collect enough combos, or collect enough blown pistons at the Dead End lane to light an Extra Ball at the Mystery Scoop.

**RESURRECT SAVE:** Shoot the Grave Marker targets to enable Resurrect outlane save.